
Einstieg In Kotlin Apps Entwickeln Mit Android St

Injection Molds for Beginners
 Einstieg in Kotlin
 iX Developer Machine Learning
 Multivariate Analysis
 Professionelle Android App-Entwicklung
 Professional VB.NET
 Social Media Storytelling
 Sams Teach Yourself Java in 21 Days (Covers Java 11/12)
 The Pragmatic Programmer
 Kotlin
 ABAP Development for SAP HANA
 Head First Android Development
 Kotlin Compact
 SAP Change and Transport Management
 iX Thema: Einführung in die Android-Programmierung mit Kotlin
 Head First Python
 c't Programmieren (2017)
 Flutter Cookbook
 SAP S/4HANA
 SAP Business One: Business User Guide
 PHP and MySQL for Kids
 Java-Tutorial
 React Native
 Introduction to 3D Game Engine Design Using DirectX 9 and C#
 Professional Android Application Development
 Programming C#
 Professional Android
 Kotlin Programming
 Machine Learning Concepts with Python and the Jupyter Notebook Environment
 Configuring SAP Fiori Launchpad
 Core Data Services for ABAP
 Writing Effective Use Cases
 Programmieren lernen mit Kotlin
 Domain-driven Design
 Reverse Engineering of Real-Time System Models From Event Trace Recordings
 Flutter Complete Reference
 iX Developer Programmiersprachen - Next Generation 2022
 Clean ABAP
 20 Years of KDE

*Einstieg In Kotlin Apps
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 St*

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Injection Molds for Beginners SAP Press
 Are you an SAP Business One user who wants to make your life easier? Tune out the wide world of SAP and zone in on the SAP B1 tasks and transactions that support all of your critical processes from financials to production and beyond. With step-by-step instructions and tips from members of the SAP Business One North American Partner Advisory Council, including Carl Britton Lewis, this book is what you've been waiting for: The key to doing your job better in SAP B1.

Einstieg in Kotlin O'Reilly
 Writing use cases as a means of capturing the behavioral requirements of software systems and business processes is a

practice that is quickly gaining popularity. Use cases provide a beneficial means of project planning because they clearly show how people will ultimately use the system being designed. On the surface, use cases appear to be a straightforward and simple concept. Faced with the task of writing a set of use cases, however, practitioners must ask: "How exactly am I supposed to write use cases?" Because use cases are essentially prose essays, this question is not easily answered, and as a result, the task can become formidable. In *Writing Effective Use Cases*, object technology expert Alistair Cockburn presents an up-to-date, practical guide to use case writing. The author borrows from his extensive experience in this realm, and expands on the classic treatments of use cases to provide software developers with a "nuts-and-bolts" tutorial for writing use cases. The book thoroughly covers

introductory, intermediate, and advanced concepts, and is, therefore, appropriate for all knowledge levels. Illustrative writing examples of both good and bad use cases reinforce the author's instructions. In addition, the book contains helpful learning exercises--with answers--to illuminate the most important points. Highlights of the book include: A thorough discussion of the key elements of use cases--actors, stakeholders, design scope, scenarios, and more A use case style guide with action steps and suggested formats An extensive list of time-saving use case writing tips A helpful presentation of use case templates, with commentary on when and where they should be employed A proven methodology for taking advantage of use cases With this book as your guide, you will learn the essential elements of use case writing, improve your use case

writing skills, and be well on your way to employing use cases effectively for your next development project.

iX Developer Machine Learning Heise Medien GmbH & Co. KG

PHP and MySQL for Kids is a lighthearted introduction to programming with PHP that shows you how to use the building blocks of the web to make your own websites. After making a simple HTML home page, you'll learn how to install a server, manage databases with MySQL, create a blog, recognize visitors with cookies, and much more. In each chapter, you'll work on a project to learn increasingly advanced web programming skills, with illustrations and kid-friendly examples to keep things fun along the way. If you want to start making your mark on the web, this is the perfect place to start.

Multivariate Analysis MITP-Verlags GmbH & Co. KG

In just 21 days, you can acquire the knowledge and skills necessary to develop applications on your computer, web servers, and mobile devices. With this complete tutorial you'll quickly master the basics and then move on to more advanced features and concepts. Completely updated for Java 11 and 12, this book teaches you about the Java language and how to use it to create applications for any computing environment. By the time you have finished the book, you'll have well-rounded knowledge of Java and the Java class libraries. No previous programming experience required. By following the 21 carefully organized lessons in this book, anyone can learn the basics of Java programming. Learn at your own pace. You can work through each chapter sequentially to make sure you thoroughly understand all the concepts and methodologies, or you can focus on specific lessons to learn the techniques that interest you most. Test your knowledge. Each chapter ends with a Workshop section filled with questions, answers, and exercises for further study. There are even certification practice questions. Completely revised, updated, and expanded to cover the latest features of Java 11 and 12 Learn to develop Java applications using NetBeans—an excellent programming platform Easy-to-understand, practical examples clearly illustrate the fundamentals of Java programming Discover how to quickly develop programs with a graphical user interface Find out about JDBC programming with the Derby database Learn how to use Inner Classes and Lambda Expressions Learn rapid application development with Apache

NetBeans Create a game using Java
Professionelle Android App-Entwicklung Apress

Seit der Google I/O 2017 ist Kotlin neben Java die zweite offizielle Sprache zur Entwicklung von Android-Apps. Kotlin glänzt mit fortschrittlichen Sprachfeatures und einer einfachen, klaren Syntax, nutzt aber weiterhin Java-6-Bytecode für die JVM und ist so zu allen Android-Versionen kompatibel. In diesem E-Book lernen Sie die wesentlichen Features von Kotlin kennen und erfahren, wie man damit Android-Apps programmiert. Im Zuge eines dreiteiligen Tutorials erstellen Sie eine einfache Android-App mit Kotlin. Das Tutorial richtet sich an Personen, die bereits mit den Grundzügen der Entwicklung von Android-Apps vertraut sind. Autor Kai König arbeitet als Software Solutions Architect bei Ventego Creative Ltd. Sein Schwerpunkt liegt dabei auf Web- und Mobilplattformen. Er spricht regelmäßig auf internationalen Konferenzen. Inhalt: Kotlin – Neue Sprache für die Java Virtual Machine Tutorial, Teil 1: Einrichtung von Android Studio und Kotlin-Grundlagen Tutorial, Teil 2: Views, Umgang mit Daten und Unit-Tests mit Kotlin Tutorial, Teil 3: Anwendungsarchitektur, Anko-Framework und weitere Sprachfeatures in Android Die Artikel stammen aus iX, dem Magazin für professionelle IT von Heise Medien, Ausgaben 4/2016, 9/2016, 10/2016 und 11/2016.

Professional VB.NET SAP PRESS

The comprehensive developer guide to the latest Android features and capabilities Professional Android, 4th Edition shows developers how to leverage the latest features of Android to create robust and compelling mobile apps. This hands-on approach provides in-depth coverage through a series of projects, each introducing a new Android platform feature and highlighting the techniques and best practices that exploit its utmost functionality. The exercises begin simply, and gradually build into advanced Android development. Clear, concise examples show you how to quickly construct real-world mobile applications. This book is your guide to smart, efficient, effective Android development. Learn the best practices that get more out of Android Understand the anatomy, lifecycle, and UI metaphor of Android apps Design for all mobile platforms, including tablets Utilize both the Android framework and Google Play services

Social Media Storytelling Carl Hanser Verlag GmbH Co KG

“One of the most significant books in my

life.” –Obie Fernandez, Author, The Rails Way “Twenty years ago, the first edition of The Pragmatic Programmer completely changed the trajectory of my career. This new edition could do the same for yours.” –Mike Cohn, Author of Succeeding with Agile, Agile Estimating and Planning, and User Stories Applied “. . . filled with practical advice, both technical and professional, that will serve you and your projects well for years to come.” –Andrea Goulet, CEO, Corgibytes, Founder, LegacyCode.Rocks “. . . lightning does strike twice, and this book is proof.” –VM (Vicky) Brasseur, Director of Open Source Strategy, Juniper Networks The Pragmatic Programmer is one of those rare tech books you'll read, re-read, and read again over the years. Whether you're new to the field or an experienced practitioner, you'll come away with fresh insights each and every time. Dave Thomas and Andy Hunt wrote the first edition of this influential book in 1999 to help their clients create better software and rediscover the joy of coding. These lessons have helped a generation of programmers examine the very essence of software development, independent of any particular language, framework, or methodology, and the Pragmatic philosophy has spawned hundreds of books, screencasts, and audio books, as well as thousands of careers and success stories. Now, twenty years later, this new edition re-examines what it means to be a modern programmer. Topics range from personal responsibility and career development to architectural techniques for keeping your code flexible and easy to adapt and reuse. Read this book, and you'll learn how to: Fight software rot Learn continuously Avoid the trap of duplicating knowledge Write flexible, dynamic, and adaptable code Harness the power of basic tools Avoid programming by coincidence Learn real requirements Solve the underlying problems of concurrent code Guard against security vulnerabilities Build teams of Pragmatic Programmers Take responsibility for your work and career Test ruthlessly and effectively, including property-based testing Implement the Pragmatic Starter Kit Delight your users Written as a series of self-contained sections and filled with classic and fresh anecdotes, thoughtful examples, and interesting analogies, The Pragmatic Programmer illustrates the best approaches and major pitfalls of many different aspects of software development. Whether you're a new coder, an experienced programmer, or a manager responsible for software projects, use these lessons daily, and you'll quickly see

improvements in personal productivity, accuracy, and job satisfaction. You'll learn skills and develop habits and attitudes that form the foundation for long-term success in your career. You'll become a Pragmatic Programmer. Register your book for convenient access to downloads, updates, and/or corrections as they become available. See inside book for details.

Sams Teach Yourself Java in 21 Days (Covers Java 11/12) Lulu.com

Get the SAP Fiori launchpad up and running! Configure the SAP Fiori launchpad for key on-premise systems: SAP S/4HANA, SAP Business Suite, and SAP Enterprise Portal. Use the SAP Launchpad service in the cloud by setting up SAP Business Technology Platform (SAP BTP) and leveraging tools like SAP Business Application Studio. Follow a real-world landscape example and make the most of SAP Fiori's modern UX! In this book, you'll learn about:

- User Experience Discover the SAP Fiori user experience: design principles, launchpad components, personas, and more. Get a big-picture view of SAP's UX architecture and set the stage with a sample landscape.
- Configuration Follow practical instructions to configure the SAP Fiori launchpad for on-premise SAP backends. Then implement the SAP Fiori launchpad in the cloud by configuring the SAP Launchpad service on SAP BTP and connecting to on-premise systems using the cloud connector.
- Cloud Services See how to create plugins for the SAP Launchpad service using SAP Business Application Studio. Integrate and use cloud services like SAP Web Analytics and SAP Conversational AI to optimize the SAP Fiori launchpad user experience. Highlights include:
 - 1) User experience architecture
 - 2) Integration
 - 3) SAP S/4HANA
 - 4) SAP Business Suite
 - 5) SAP Enterprise Portal
 - 6) SAP Business Technology Platform (SAP BTP)
 - 7) SAP Launchpad service
 - 8) SAP Business Application Studio
 - 9) SAP Web Analytics
 - 10) SAP Conversational AI

The Pragmatic Programmer BoD - Books on Demand

See how SAP HANA has changed ABAP Whether you're studying for certification or just want to see what's new, you can learn to design simple and advanced SAP HANA applications with ABAP by using this comprehensive guide. Learn to enable code pushdown, use new Open SQL enhancements and CDS views, and integrate native SAP HANA objects. Use detailed programming examples to develop database procedures and optimize your applications. You'll be

programming for SAP HANA in no time

Basic Principles Explore essential SAP HANA principles like in-memory technology and architecture, the SAP Web IDE, and AS ABAP database programming.

Advanced Techniques Learn to use tools like InfoProviders, EasyQuery Interface, and the Application Function Modeler for SAP HANA. Discover how to integrate geographical data from SAP HANA in ABAP programs.

Optimizing Existing Applications Get step-by-step instructions to help you optimize existing ABAP applications, and learn how to speed up applications with SAP HANA. Highlights: Code pushdown SAP Web IDE Eclipse CDS views SQLScript Native SAP HANA object integration Open SQL enhancements Geo-information Text searches Error analysis

Kotlin Wrox

Ever wished you could learn Python from a book? Head First Python is a complete learning experience for Python that helps you learn the language through a unique method that goes beyond syntax and how-to manuals, helping you understand how to be a great Python programmer. You'll quickly learn the language's fundamentals, then move onto persistence, exception handling, web development, SQLite, data wrangling, and Google App Engine. You'll also learn how to write mobile apps for Android, all thanks to the power that Python gives you. We think your time is too valuable to waste struggling with new.

ABAP Development for SAP HANA

"O'Reilly Media, Inc."

Create, execute, modify, and share machine learning applications with Python and TensorFlow 2.0 in the Jupyter Notebook environment. This book breaks down any barriers to programming machine learning applications through the use of Jupyter Notebook instead of a text editor or a regular IDE. You'll start by learning how to use Jupyter Notebooks to improve the way you program with Python. After getting a good grounding in working with Python in Jupyter Notebooks, you'll dive into what TensorFlow is, how it helps machine learning enthusiasts, and how to tackle the challenges it presents. Along the way, sample programs created using Jupyter Notebooks allow you to apply concepts from earlier in the book. Those who are new to machine learning can dive in with these easy programs and develop basic skills. A glossary at the end of the book provides common machine learning and Python keywords and definitions to make learning even easier.

What You Will Learn Program in Python and TensorFlow Tackle basic machine learning obstacles Develop in the Jupyter Notebooks environment Who This Book Is

For Ideal for Machine Learning and Deep Learning enthusiasts who are interested in programming with Python using TensorFlow 2.0 in the Jupyter Notebook Application. Some basic knowledge of Machine Learning concepts and Python Programming (using Python version 3) is helpful.

Head First Android Development Sams Publishing

Offering a radical new toolbox for digital storytellers, this key text contains everything today's media practitioners need to know about conceptualising, editing and producing stories for online platforms and audiences. This book teaches readers practical skills for increasing their reach online, strengthening their personal brand and improving follower counts across the social web, including main platforms such as Twitter, Snapchat, TikTok, Instagram and Facebook. Encouraging a DIY approach, the authors guide readers through various platforms and reveal which are best suited to their users and how to customise stories for different channels. Topics covered include storytelling with smartphones (iOS and Android), storyboarding, framing, sequencing, shooting and editing high-quality content, and evaluating the success of content and campaigns.

Contributions from five industry experts expand on privacy, community building and collaboration. The book concludes by looking to the future of social media storytelling, with industry professionals offering predictions for trends to watch out for. Social Media Storytelling is an essential resource for students of mobile and multimedia journalism, digital media and media marketing, as well as for professionals who want to learn how to create compelling content and tell impactful brand stories. The book also features accompanying online exercises.

Kotlin Compact SAP PRESS

Discover how to build, scale, and debug native iOS and Android applications from a single codebase using the Dart programming language - a hands-on approach

Key Features Work through practical recipes for building mobile applications with Flutter Quickly build and iterate on your user interface (UI) with hot reload Fix bugs and prevent them from reappearing using Flutter's developer tools and test suites

Book Description "Anyone interested in developing Flutter applications for Android or iOS should have a copy of this book on their desk." - Amazon 5* Review

Lauded as the 'Flutter bible' for new and experienced mobile app developers, this recipe-based guide will teach you the best practices for robust

app development, as well as how to solve cross-platform development issues. From setting up and customizing your development environment to error handling and debugging, *The Flutter Cookbook* covers the how-tos as well as the principles behind them. As you progress, the recipes in this book will get you up to speed with the main tasks involved in app development, such as user interface and user experience (UI/UX) design, API design, and creating animations. Later chapters will focus on routing, retrieving data from web services, and persisting data locally. A dedicated section also covers Firebase and its machine learning capabilities. The last chapter is specifically designed to help you create apps for the web and desktop (Windows, Mac, and Linux). Throughout the book, you'll also find recipes that cover the most important features needed to build a cross-platform application, along with insights into running a single codebase on different platforms. By the end of this Flutter book, you'll be writing and delivering fully functional apps with confidence. What you will learn

- Use Dart programming to customize your Flutter applications
- Discover how to develop and think like a Dart programmer
- Leverage Firebase Machine Learning capabilities to create intelligent apps
- Create reusable architecture that can be applied to any type of app
- Use web services and persist data locally
- Debug and solve problems before users can see them
- Use asynchronous programming with Future and Stream
- Manage the app state with Streams and the BLoC pattern

Who this book is for If you're familiar with the basic concepts of programming and have your eyes set on developing mobile apps using Dart, then this book is for you. As a beginner, you'll benefit from the clear and concise step-by-step recipes, while a more experienced programmer will learn best practices and find useful tips. You'll get the most out of this book if you have experience coding in either JavaScript, Swift, Kotlin, Java, Objective-C, or C#.

[SAP Change and Transport Management](#)
John Wiley & Sons

About the book "Kotlin Compact" is for all Java professionals who want to get into Kotlin development with minimal time and effort. In compact chapters, concentrating on the essentials, you'll get to know Kotlin within a few afternoons or some subway rides. As the title suggests, "Kotlin Compact" is not explicitly an all-encompassing work on Kotlin. Rather, I focus on the necessary foundations and best features Kotlin has to offer, and which I find to be most valuable when getting

started with Kotlin development. About the author My name is Thorsten Schleinzer, I am a graduate in Media Information Technology and have been a professional software developer and architect for over 20 years. For a long time I have been working intensively with different programming languages. I started with BASIC, got to C/C++ via Pascal/Delphi & Assembler and finally arrived at Java. Although I've been developing with Java since its version 1.2, I've been working with or am still using several other languages: C#, PHP, JavaScript/TypeScript, Ruby, Dart, Lua, Scala, and a few more. But it was only with Kotlin that a new language was able to fully delight me and convince me of a change.

[iX Thema: Einführung in die Android-Programmierung mit Kotlin](#)
Springer Nature

If you're developing ABAP applications, you need CDS expertise. This book is your all-in-one guide, updated for SAP S/4HANA 2023! Start by learning to create and edit CDS views. Walk through CDS syntax and see how to define associations and annotations. Further refine your model by implementing access controls, service bindings, and table functions. Understand the CDS-based virtual data model, and then follow step-by-step instructions to model analytical and transactional applications. From modeling to testing to troubleshooting, this is the only book you need! In this book, you'll learn about:

- Creating Data Models Create data models using CDS! Learn the ins and outs of CDS view syntax, from key fields to joins to data types and beyond. Define associations to establish relationships, use annotations to enrich your logic, implement conditional logic to control access, and more.
- Modeling Applications See how CDS views support a new application architecture. Model analytical applications by defining analytical views and queries; then use CDS for transactional applications based on the ABAP RESTful application programming model.
- Extending, Testing, and Troubleshooting Put the finishing touches on your CDS data models. Extend and enhance CDS views and transactional models, develop automated tests using the test double framework, and troubleshoot common problems.

Highlights include:

- 1) Data modeling
- 2) Application modeling
- 3) Associations
- 4) Annotations
- 5) Access controls
- 6) Business services
- 7) SAP HANA functions
- 8) Virtual data model
- 9) Analytical and transactional applications
- 10) Hierarchies
- 11) Extensibility
- 12) Testing and troubleshooting

[Head First Python](#) Pearson Technology Group

"Domain-Driven Design" incorporates numerous examples in Java-case studies taken from actual projects that illustrate the application of domain-driven design to real-world software development.

c't Programmieren (2017) SAP Press

What is this book about? .NET is designed to provide a new environment within which you can develop almost any application to run on Windows (and possibly in the future on other platforms). Visual Basic .NET (VB.NET) is likely to be a very popular development tool for use with this framework. VB.NET is a .NET compliant language and, as such, has (except for legacy reasons) almost identical technical functionality as the new C# language and Managed Extensions for C++. Using VB.NET, you can develop a dynamic Web page, a component of a distributed application, a database access component, or a classic Windows desktop application. In order to incorporate Visual Basic into the .NET Framework, a number of new features have been added to it. In fact, the changes are so extensive that VB.NET should be viewed as a new language rather than simply as Visual Basic 7. However, these changes were necessary to give developers the features that they have been asking for: true object orientated programming, easier deployment, better interoperability, and a cohesive environment in which to develop applications. What does this book cover? In this book, we cover VB.NET virtually from start to finish: We begin by looking at the .NET Framework, and end by looking at best practices for deploying .NET applications. In between, we look at everything from database access to integration with other technologies such as XML, along with investigating the new features in detail. You will see that VB.NET has emerged as a powerful yet easy to use language that will allow you to target the Internet just as easily as the desktop. This book explains the underlying philosophy and design of the .NET Framework and Common Language Runtime (CLR) and explains the differences between Visual Basic 6 and Visual Basic .NET. You will learn how to Develop applications and components using Visual Studio .NET

- Effectively apply inheritance and interfaces when designing objects and components
- Organize your code using namespaces
- Handle errors using the Try...Catch...Finally structure
- Access data using ADO.NET and bind controls to the underlying data sources
- Create Windows applications and custom Windows controls
- Interoperate with COM and ActiveX

components Create transactional and queuing components Use .NET Remoting to send serialized objects between clients and servers Create Windows Services Use VB.NET to access information on the Web Create and consume Web Services Secure your applications and code using the tools provided in the .NET Framework SDK Arrange your applications and libraries in assemblies and deploy them using Visual Studio .NET Who is this book for? This book is aimed at experienced Visual Basic developers who want to make the transition to VB.NET. What do you need to use this book? Although it is possible to create VB.NET applications using the command lines tools contained in the .NET Framework SDK, you will need Visual Studio .NET (Professional or higher), which includes the .NET Framework SDK, to use this book to the full. Here are some additional notes on what you may need: Some chapters make use of SQL Server 2000. However, you can also run the example code using MSDE (Microsoft Data Engine), which ships with Visual Studio .NET. Several chapters make use of Internet Information Services (IIS). IIS ships with Windows 2000 Server, Windows 2000 Professional, and Windows XP, although it is not installed by default. Chapter 18 makes use of MSMQ to work with queued transactions. MSMQ ships with Windows 2000 Server, Windows 2000 Professional, and Windows XP, although it is not installed by default.

[Flutter Cookbook](#) Einstieg in KotlinIX Developer Machine Learning Data can be extremely valuable if we are able to extract information from them. This is why multivariate data analysis is essential for business and science. This book offers an easy-to-understand introduction to the most relevant methods of multivariate data analysis. It is strictly application-oriented, requires little knowledge of mathematics and statistics, demonstrates the procedures with numerical examples and illustrates each method via a case study solved with IBM's statistical software package SPSS.

Best Sellers - Books :

- [How To See Clipboard History Mac](#)
- [How To Say Thirsty In Sign Language](#)
- [How To Remove Panes From A Worksheet In Excel](#)
- [How To See Venmo History On App](#)
- [How To Say Poop In Sign Language](#)
- [How To Say Kill In Sign Language](#)
- [How To Say Wait In Sign Language](#)
- [How To See Google Lens History](#)
- [How To Say Sorry In Sign Language](#)
- [How To Say Play In Sign Language](#)

Extensions of the methods and links to other procedures are discussed and recommendations for application are given. An introductory chapter presents the basic ideas of the multivariate methods covered in the book and refreshes statistical basics which are relevant to all methods. Contents Introduction to empirical data analysis Regression analysis Analysis of variance Discriminant analysis Logistic regression Contingency analysis Factor analysis Cluster analysis Conjoint analysis The original German version is now available in its 16th edition. In 2015, this book was honored by the Federal Association of German Market and Social Researchers as "the textbook that has shaped market research and practice in German-speaking countries". A Chinese version is available in its 3rd edition. On the website www.multivariate-methods.info, the authors further analyze the data with Excel and R and provide additional material to facilitate the understanding of the different multivariate methods. In addition, interactive flashcards are available to the reader for reviewing selected focal points. Download the Springer Nature Flashcards App and use exclusive content to test your knowledge.

SAP S/4HANA "O'Reilly Media, Inc." This applications-oriented book describes the construction of an injection mould from the ground up. Included are explanations of the individual types of tools, components, and technical terms; design procedures; techniques, tips, and tricks in the construction of an injection mould; and pros and cons of various solutions. Based on a plastic part ("bowl with lid") specially developed for this book, easily understandable text and many illustrative pictures and drawings provide the necessary knowledge for practical implementation. Step by step, the plastic part is modified and enhanced. The technologies and designs that are additionally needed for an injection mould are described by engineering drawings.

Maintenance and repair, and essential manufacturing techniques are also discussed. Now in full color, this second edition builds on the success of the first, with updates and small corrections throughout, as well as an new expanded section covering the process chain.

SAP Business One: Business User Guide Taylor & Francis Mit dem Open-Source-Framework React Native entwickeln Sie plattformübergreifend vollwertige native Apps mit JavaScript. Der Einstieg in die App-Entwicklung ist durch dieses Framework so einfach wie nie zuvor. Dieses Buch zeigt Ihnen, wie Apps parallel für Android und iOS mit einer weitgehend einheitlichen Codebasis umgesetzt werden. Sie benötigen dazu lediglich grundlegende Programmiererfahrung, idealerweise in JavaScript. Schneller Einstieg: Testen Sie schon nach wenigen Minuten Ihre erste App auf dem Smartphone. Mit dem App-Entwicklungstool Expo können Sie iOS-Apps sogar ohne einen eigenen Mac entwickeln. Praxisnahe Beispiel-App: Entwickeln Sie schrittweise parallel für Android und iOS eine Tagebuch-App mit typischen Features wie dem Einbinden von Fotos und dem Abfragen und Darstellen aktueller Wetterdaten für den Standort des Users. Relevantes Basiswissen: Verstehen Sie die Grundlagen: Das Buch beschreibt alle relevanten Features neuerer JavaScript-Versionen und grundlegende Konzepte des Frameworks. Aufbau und Darstellung von Apps: Lernen Sie wichtige APIs und UI-Komponenten wie Listen kennen und erfahren Sie, wie Sie mit dem Flexbox-Layout ein Styling realisieren, das sich verschiedenen Displaygrößen anpasst. Besonderheiten mobiler Apps: Fassen Sie mehrere Screens durch react-navigation in einer geeigneten Navigationsstruktur zusammen und erhalten Sie Einblick in den Umgang mit Touch-Gesten und Animationen. Für jedes Kapitel stehen die relevanten Codebeispiele als Download auf der Webseite zum Buch bereit.